enterprise europe network

Helping ambitious SMEs innovate and grow internationally

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Boosting growth and jobs

The Enterprise **Europe Network is** a key instrument in the EU's strategy to boost growth and jobs.

Launched in February 2008 by the Commission's **DG GROW** (previously "Enterprise and Industry" ENTR)

Co-financed under the EU's COSME and HORIZON 2020 funding programmes - encouraging competitiveness and innovation of **European SMEs**

Total funding of over 180 million **EURO**

















A broad range of services for



Partnership database

Brokerage events

Company missions

ADVISORY SUPPORT

Advice on EU laws and standards

Market intelligence

IPR expertise

INNOVATION SUPPORT

Access to finance and funding

Innovation Management Services

Technology transfer







Enterprise Europe Network Hellas









































How it works: international partnerships

The Network's business database contains thousands of company profiles to find the perfect match. In addition we organise:

Matchmaking events across Europe where SMEs can meet potential business partners in person.

Company missions where we set up and prepare you for targeted international meetings with strong business prospects











17 key sectors

Network experts in 17 key sectors have teamed up to provide you with customised support.



Aeronautics and space



Agrofood



BioChemTech



Creative Industries



Environment



Healthcare





Retail









Textile & Fashion



Materials



Tourism and Cultural Heritage



Mobility



Entrepreneurship







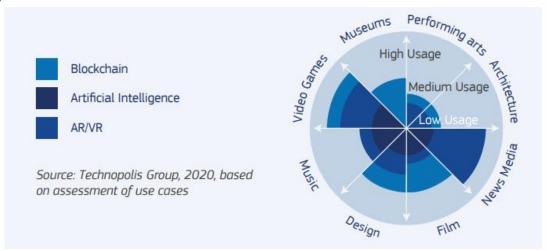






Creative Industries

Creative industries have been mostly influenced by the advancements of specific technologies including Augmented & Virtual Reality (AR/VR), Artificial Intelligence (AI), Cloud and Blockchain technologies

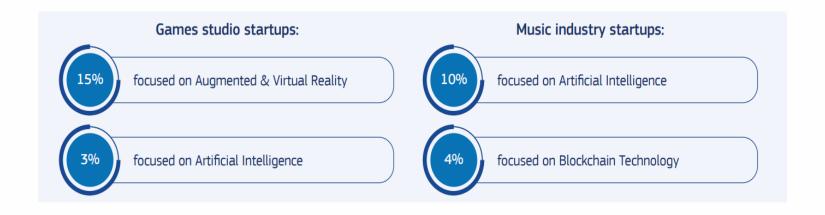








2020 saw continued investment in design, digital gaming, music and media technology ventures with new technology-focused deals related to online collaboration, digital solutions and AI.







Business Offer Example



Details Title:

POD Reference: Summary:

Danish virtual and augmented reality content production studio offers subcontracting and outsourcing BODK20210511001

An award-winning Danish virtual reality (VR) and augmented reality (AR) production studio, creating content within multiple application areas, has produced more than 300 VR/AR applications and hosted more than 1000 workshops and events over the last 5 years . As a leading Nordic provider of VR/AR, and mixed reality solutions, they are currently seeking subcontracting and outsourcing agreements.

Description:

This award-winning Danish team has worked with virtual reality and augmented reality applications since 2016. The team has over 20 employees and has worked on over 300 VR and AR projects, for clients within multiple industries, including marketing, healthcare, tourism, education, real estate, museums, training and simulation. Having an in-house dedicated team of experts doing 360° video filmmaking, 3D Computer Graphics, and VR and AR programming, the company is capable of cutting edge projects.

Their solutions involve AR/VR solutions for companies to use at trade fairs and shows, VR solutions for high-end photo-realistic construction projects, training solutions for technical and soft skills, and for interactive museum experiences and exhibitions. They have also worked within the medical sector providing pain distraction solutions, exposure therapy projects for psychotherapy, ground-breaking treatment modalities for people suffering from auditory hallucinations including schizophrenia, as well as educational content for natural sciences.

With over 1000 workshops and events on their record, this Danish team is also capable of organising introductory workshops to the technology that can lay the foundations and set the inspiration for future projects.

They seek partnerships preferably through subcontracting or outsourcing agreements with organisations and companies interested in producing cutting edge content for all kinds of innovative ideas. As AR/VR can be widely used, this can include not only compannies, but also organisations such as universities and hospitals, museums, public authorities and so on.

Advantages and Innovations:

The company has grown since it was founded in 2015 both in terms of revenue and profit margin, and also in terms of having the most skilled workforce.

- Fully dedicated team of VR and AR experts (360° video and 3D animation) with over 300 productions
- Customised solutions according to available budget
- Experience working with international partners
- Experience working within construction, healthcare, advertising, museums, tourism, education, training and simulation training.

The company has won several awards including the largest Danish award for gazelle companies, Danish design awards and from globally known accountancy companies.

- Development of groundbreaking VR treatment for people suffering from auditory hallucinations
- Delvelopment of cutting-edge and photorealistic representations of apartments and buildings in VR
- Combining real time biosensory feedback with headset based augmented reality experiences

Stage of Development: IPR status::

Profile Origin:

Already on the market

COSME

NATIONAL DOCUMENTATION CENTRE











Boosting growth and creating jobs

in the EU (2008 - 2018)



14,000 companies

have signed business, technology or research partnerships



200,000 companies

attended international brokerage events and company missions



+2 million

people participated in events



70,000 targeted

business meetings every year



700,000 questions

on EU issues answered







Boosting growth and creating jobs

<u>in the FU (2008 - 2018)</u>



13,000 Business Connections

Via B2B matchmaking with companies outside the EU



10,000
Technology
and business offers
& requests available



7,000 SMEs Connecting every month



13,000
Technology
audits and business
reviews per year











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